

Computing Subject Road Map

Vector Drawing

Selection in Physical Computing



Sensing



Race Leys Junior School



3D Modelling

Sharing Information

Continuing into Secondary School

Year 6

Selection in Quizzes

Flat-file Databases

Video Production



Data Logging

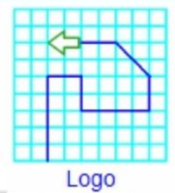
Repetition in Games

Audio Production

Year 5

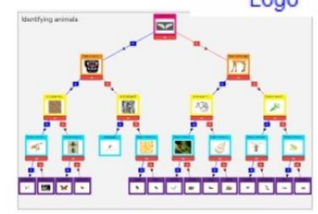
Repetition in Shapes

Photo Editing



The Internet

Events and Actions in Programs



Branching Databases

Stop-frame Animation

Year 4

Year 3

Desktop Publishing

Connecting Computers

Sequencing Sounds



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